ATP-guidence for Learning Premise Selection

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Premise Selection

Suppose we have:

- a conjecture T we want to prove with Automated Theorem Prover (ATP),
- ▶ a set of premises P (axioms, definitions, other theorems) we can use to prove T.
- If P is big, giving it all as axioms to the ATP for proving T is very likely to swamp the prover.
- So the task is to choose a reasonably small subset P' ⊆ P such that still P' ⊨ T.

In large formal libraries there is a lot of premises available. Therefore the task of Premise Selection is crucial to make proving with ATPs succesful in these libraries.

Mizar Mathematical Library

- A vast collection of mathematical theorems and its proofs formalized and verified in the Mizar system.
- In the current version of MML there is > 57000 theorems and lemmas organized into 1305 articles.
- The library begins with the article from 1989 which contains axioms of Tarski-Grothendieck set theory. In subsequent articles we find theorems from various classical areas of mathematics, for example:
 - Borsuk–Ulam theorem,
 - Jordan Curve theorem,
 - Brouwer Fixed Point theorem,
 - Hahn-Banach theorem,
 - Ramsey's theorem,
 - Gödel's Completeness theorem,
 - Schröder-Bernstein theorem,

Mizar Mathematical Library – examples

```
theorem :: IRRAT 1:2
  ex x, y being real number st
  (x is irrational & y is irrational & x ^ y is rational)
theorem :: CARD 5:31
  for a, b being Aleph st a c= b holds
  \exp(a,b) = \exp(2,b)
theorem :: TOPS_3:27
  for X being non empty TopSpace
  for A being Subset of X holds
  (A is nowhere_dense iff ex C being Subset of X st
  (A c= C & C is closed & C is boundary))
```

In HTMLised MML: IRRAT_1:2, CARD_5:31, TOPS_3:27.

Some time ago Josef created the MPTP system for exporting statements of Mizar theorems, lemmas and definitions to the first-order TPTP language (which is standard for current first-order Automated Theorem Provers).

Mizar Mathematical Library in TPTP

Before:

```
theorem :: CARD_5:31
for a, b being Aleph st a c= b holds
exp(a,b) = exp(2,b)
```

After:

```
fof(t31_card_5, conjecture,
(![A]: ((~(v1_finset_1(A)) & v1_card_1(A)) =>
(![B]: ((~(v1_finset_1(B)) & v1_card_1(B)) =>
(r1_ordinal1(A,B) => k3_card_2(A,B) = k3_card_2(2,B))))))
```

Mizar Mathematical Library in TPTP

- In the corpus there is 57917 theorems, which along with definitions, axioms, typing statements and schema instantiations give 146700 premises.
- Currently, out of these 57917 theorems roughly 33000 can be proved automatically (with reasonably modest computational resources) having provided an adequate subset of premises as axioms and an appropriate set of parameters governing a strategy of a given ATP.
- In our experiments with Premise Selection we limit ourselves to these 33000 ATP-provable theorems.

Machine Learning for Premise Selection

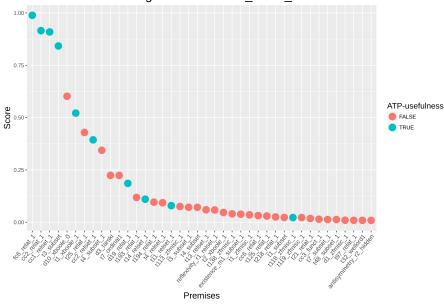
Currently, most efficient methods for Premise Selection are based on *data-driven/machine-learning* approaches, where the notion of *useful premise* is learned from the known proofs.

The procedure is the following:

- 1. On a basis of a set of theorems with its proofs we create a set of training examples which is meant to sufficiently illustrate the notion of a *useful premise*,
- 2. We train a machine learning model on the prepared examples.
- 3. We create rankings of relevat premises for a separate test set of theorems, according to the model.
- 4. Finally, we evaluate the performance of the model by trying to prove the test theorems with ATP using premises from several top slices of the created rankings.

1.00 -0.75 -Score 0.25 -0.00 -Premises

Ranking for theorem t17_relset_1



Ranking for theorem t17_relset_1

There are several specific peculiarities of applying Machine Learning to Premise Selection, which makes this problem interesting and challenging.

ML methods typically need good feature representation of objects they operate on; it is highly non obvious how to characterize mathematical formulas that the representation is simple enough to be appropriate for ML algorithm but also meaningful enough. Possible approaches are:

- syntactic features,
- model-based features,
- deep neural embeddings,



An example of a feature representation

Theorem CARD_5:31 in TPTP format:

fof(t31_card_5, conjecture, (![A]: ((~(v1_finset_1(A)) & v1_card_1(A)) => (![B]: ((~(v1_finset_1(B)) & v1_card_1(B)) => (r1_ordinal1(A,B) => k3_card_2(A,B) = k3_card_2(2,B))))))

... and its feature description:

```
"=", "2", "v1_card_1", "r1_ordinal1",
"v1_finset_1", "k3_card_2",
"=(k3_card_2(V,V), k3_card_2(2,V))", "=(V,V)",
"v1_card_1(V)", "v1_finset_1(V)", "r1_ordinal1(V,V)",
"k3_card_2(2,V)", "k3_card_2(V,V)",
"v1_card_1-V", "r1_ordinal1-V", "v1_finset_1-V",
"=-k3_card_2", "k3_card_2-V", "k3_card_2-2",
```

An example of feature representation

```
Such a set of features ...
"=", "2", "v1_card_1", "r1_ordinal1",
"v1_finset_1", "k3_card_2",
"=(k3_card_2(V,V), k3_card_2(2,V))", "=(V,V)",
"v1_card_1(V)", "v1_finset_1(V)", "r1_ordinal1(V,V)",
"k3_card_2(2,V)", "k3_card_2(V,V)",
"v1_card_1-V", "r1_ordinal1-V", "v1_finset_1-V",
"=-k3_card_2", "k3_card_2-V", "k3_card_2-2",
... is represented as a long, sparse binary vector:
```

 $(0, 1, 1, 0, 0, 0, 1, \ldots, 0, 0, 1, 0, 0)$

Because featuresing the whole MML produces 451706 different features, length of such vector is 451706.

Which type of Machine Learning models?

There are two possible settings in which we can approach premise selection with Machine Learning:

1. *Multilabel setting*: here we treat premises used in the proofs as opaque labels on theorems and we train a model capable of labeling conjectures based on their features. Example:

[(0, 1, 0, 0, ..., 0), (prm_1, prm_2, prm_4)]

2. *Binary setting*: here the aim of the learning model is to recognize pairwise-relevance of the *conjecture-premise* pairs, i.e. to decide what is the chance of the premise being relevant for proving the conjecture based on the features of both the conjecture and the premise. Example:

 $[(0, 1, 0, 0, \ldots, 0), (1, 0, 0, 0, \ldots, 1), 0]$

- Most of the work on premise selection was done in *multilabel* setting with use of fast and simple ML algorithms like k-NN and Naive Bayes.
- In 2016/17, Google Research team led by Christian Szegedy applied deep neural networks in the *binary setting* and improved state-of-the-art in the field. In deep learning approach neural net learns feature representation on its own.
- Our goal was to do premise selection in binary setting with some ML algorithm which is easier to train, with handcrafted features.
- We have chosen XGBoost as ML algorithm to use, because it proved be efficient in many ML competitions, it is fast, and performs well with sparse features.

How to create a good training set?

- Theorems have many proofs with various sets of premises used in them. It would be very difficult to generate all ATP-feasible proofs for some set of theorems.
- Different proofs have different *difficulty* for the given ATP.
- Different provers find different proofs.

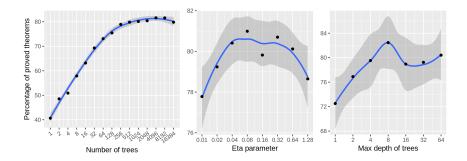
It means it is tricky to prepare an appropriate training set, because our environment is to some extent unknown.

This is especially significant if we need to have also negative examples in the training set: if the theorem T can be proved with premises $\{a, b\}$ and $\{a, c\}$ but we, not being aware of the latter proof, present c as a negative example, we can distort the process of learning the notion of useful premise.

How to evaluate performance of the learned model?

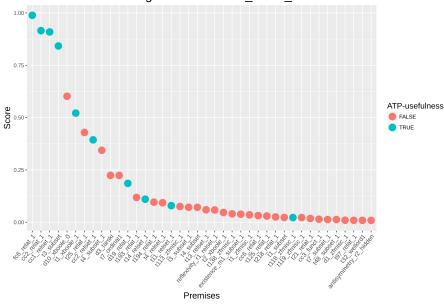
- Doing evaluation we cannot fully relay on the already known proofs of the theorems from the test set, because the Machine Learning model often can surprise us with proposing such premises that they result in a new, so far unknown proof – so ATP-evaluation is much more meaningful.
- New proofs found ATP-evaluation can be useful for subsequent round of training.
- It is beneficial to do ATP-minimization of proofs.
- Because ATPs have many powerful heuristics, it is good to intentionally limit their capabilities when comparing different Premise Selection methods, in order to isolate effects of these methods. We use E prover with auto mode and we put at most 512 premises as axioms for proving.

To tune parameters of XGBoost model, training/test split was fixed and each trained model was evaluated with ATP:

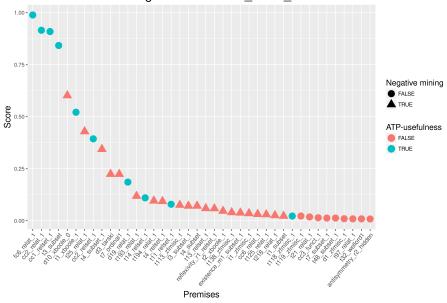


Observations from previous slides suggest to introduce a setup of experiments in which there is an interaction between a given ATP and a Machine Learning algorithm.

In the spirit of these remarks we started loop-style experiments where we intersperse training and ATP-evaluation, applying *ATP-negative mining* to create a training set.



Ranking for theorem t17_relset_1

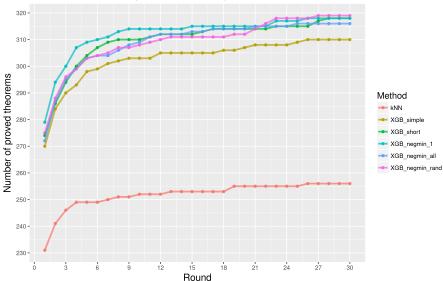


Ranking for theorem t17_relset_1

Prove-and-learn loop on train/test split

```
Require: theorems_train, proofs_train, theorems_test, premises
```

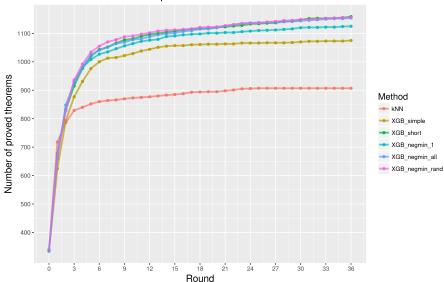
```
train_set = prepare_train_set(proofs_train)
while(more proofs for training theorems found)
{
    model = train(train_set)
    rankings_test = rankings(model, theorems_test, premises)
    proofs_test = atp_eval(rankings_test)
    rankings_train = rankings(model, theorems_train, premises)
    proofs_train = atp_eval(rankings_train)
    train_set = negative_mining(rankings_train, proofs_train)
}
```



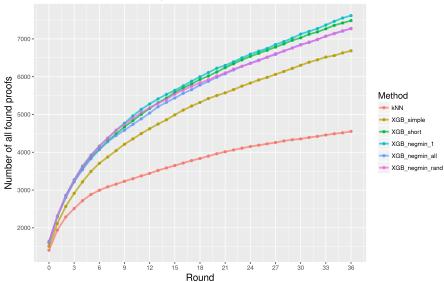
Prove-and-learn loop with train/test split on MPTP2078 data set

Prove-and-learn loop from zero

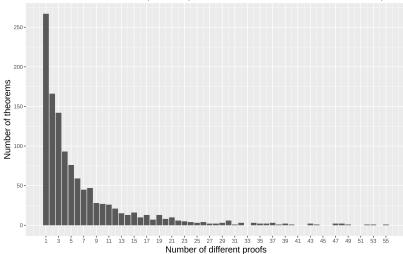
```
Require: theorems, premises
rankings = random_rankings(theorems)
proofs = atp_eval(rankings)
train_set = prepare_train_set(proofs)
while(more proofs found)
ſ
  model = train(train_set)
  rankings = rankings(model, theorems, premises)
  proofs = atp_eval(rankings)
  train_set = negative_mining(rankings, proofs)
}
```



Prove-and-learn loop from zero on MPTP2078 data set



Prove-and-learn loop from zero on MPTP2078 data set



Number of found proofs per theorem at the end of the loop

Implementation: https://github.com/BartoszPiotrowski/ATPboost Future work: explore ATP-negative mining with deep neural nets.

Thank you!