

DATA  
61

formerly known as  
NICTA

# Towards Smart Proof Search for Isabelle

PSL and all that

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[www.csiro.au](http://www.csiro.au)

until last week



# Example proof at Data61



```
39 lemma performPageTableInvocationUnmap_ccorres:
40   "ccorres (K (K \<bottom>) \<currency> dc) (liftxf errstate id (K ()) ret__unsig
41     (invs' and cte_wp_at' (diminished' (ArchObjectCap cap) \<circ> cteCap) ctS'
42       and (\<lambda>_. isPageTableCap cap))
43     (UNIV \<inter> \<lbrace>ccap_relation (ArchObjectCap cap) \<acute>cap\<rbr
44     [])
45     (liftE (performPageTableInvocation (PageTableUnmap cap ctSlot)))
46     (Call performPageTableInvocationUnmap_'proc)"
47   apply (simp only: liftE_liftM ccorres_liftM_simp)
48   apply (rule ccorres_gen_asm)
49   apply (cinit lift: cap_' ctSlot_')
50   apply csymbr
```

taken from:

<https://github.com/seL4/seL4>

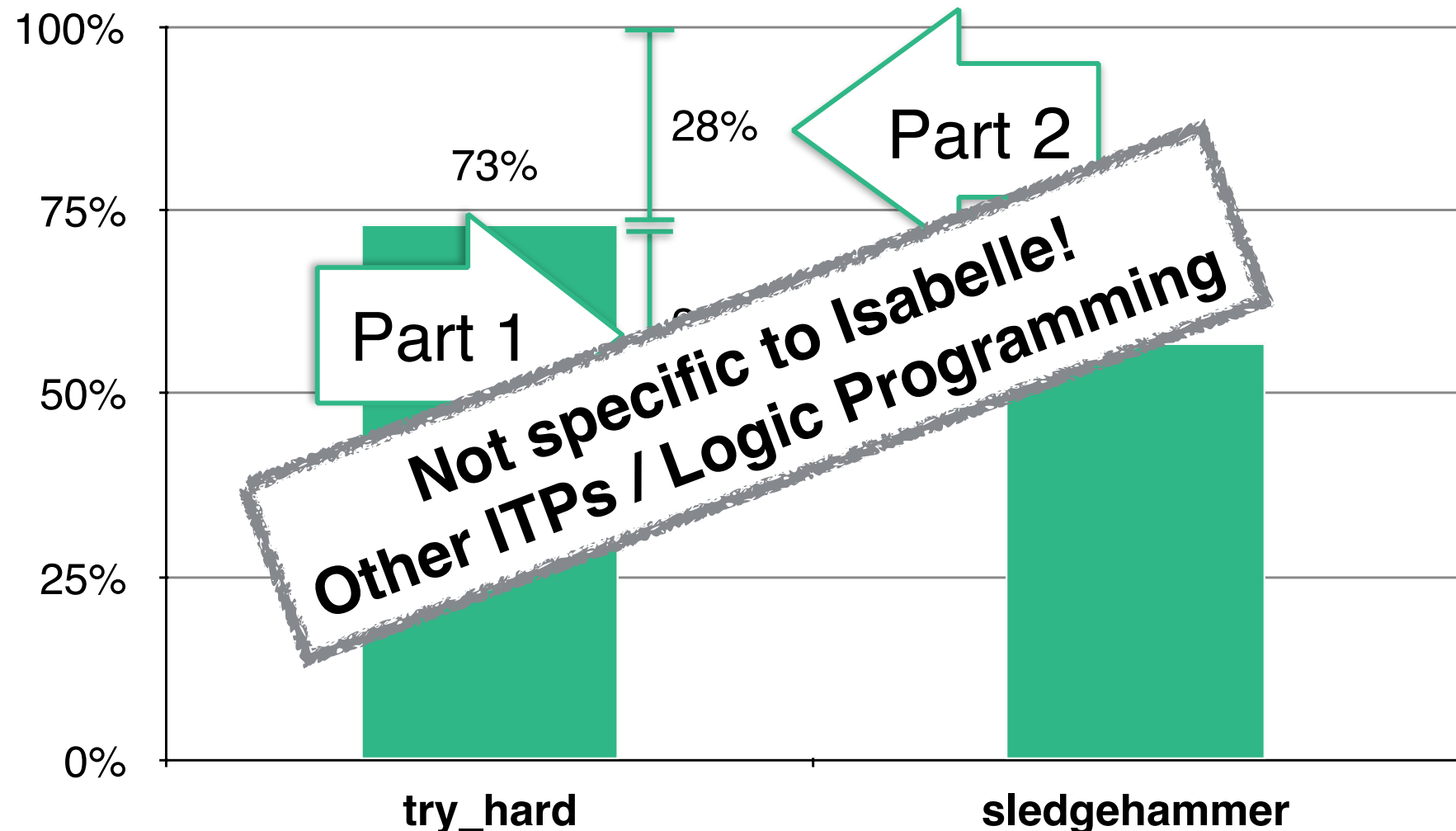
The salary range for this position is AUD 65,000 to 90,000 for recent graduates,

```
53   apply (subgoal_tac "capPTMappedAddress cap
54     = (\<lambda>cp. if to_bool (capPTIsMapped_CL cp)
55       then Some (capPTMappedASID_CL cp, capPTMappedAddress
56         else None) (cap_page_table_cap_lift capa)")
57   apply (rule ccorres_Cond_rhs)
58   apply (simp add: to_bool_def)
59   apply (rule ccorres_rhs_cases)
```

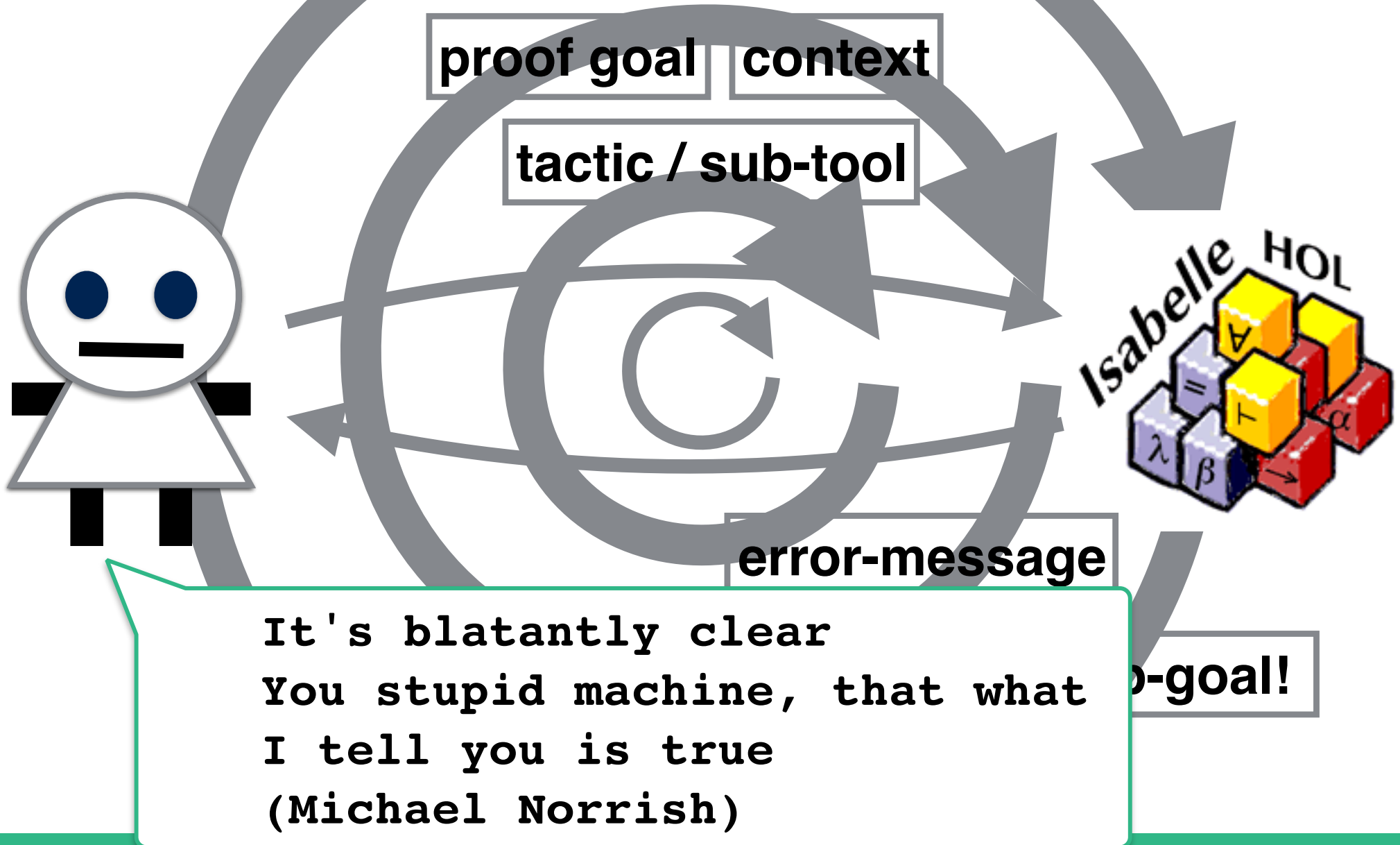
# PSL and try-hard for Isabelle/HOL



The percentage of automatically proved obligations out of 1526 proof obligations (timeout = 300s)



# Isabelle/HOL before PSL



# PSL (Proof Strategy Language)



meta-tool  
approach

tactics

quickcheck

programming  
language

sledgehammer

extensible  
(Eisbach)

runtime tactic  
generation

PSL

efficient proof  
generation

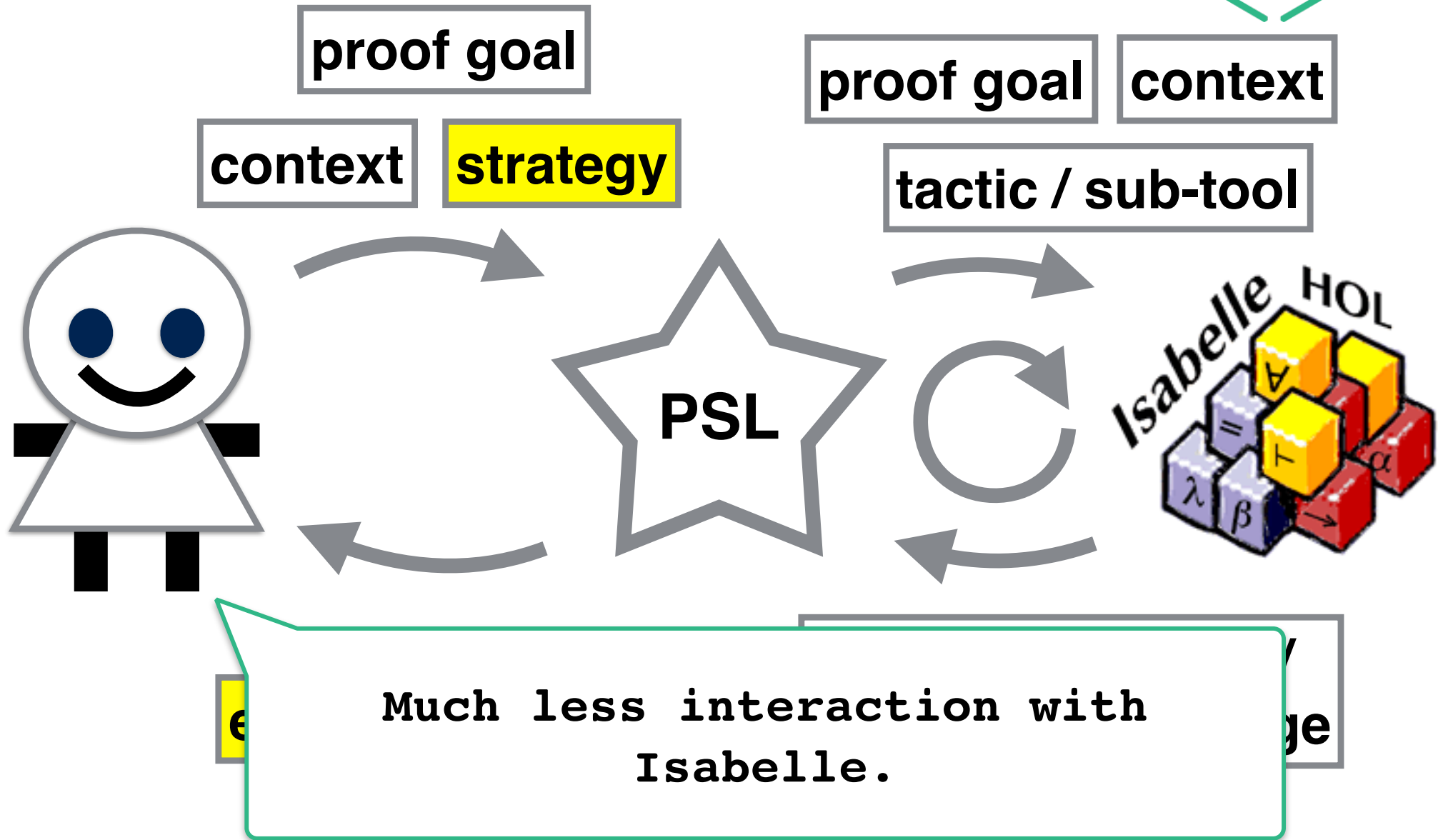
extensive  
proof search  
low memory  
usage

parallel  
search

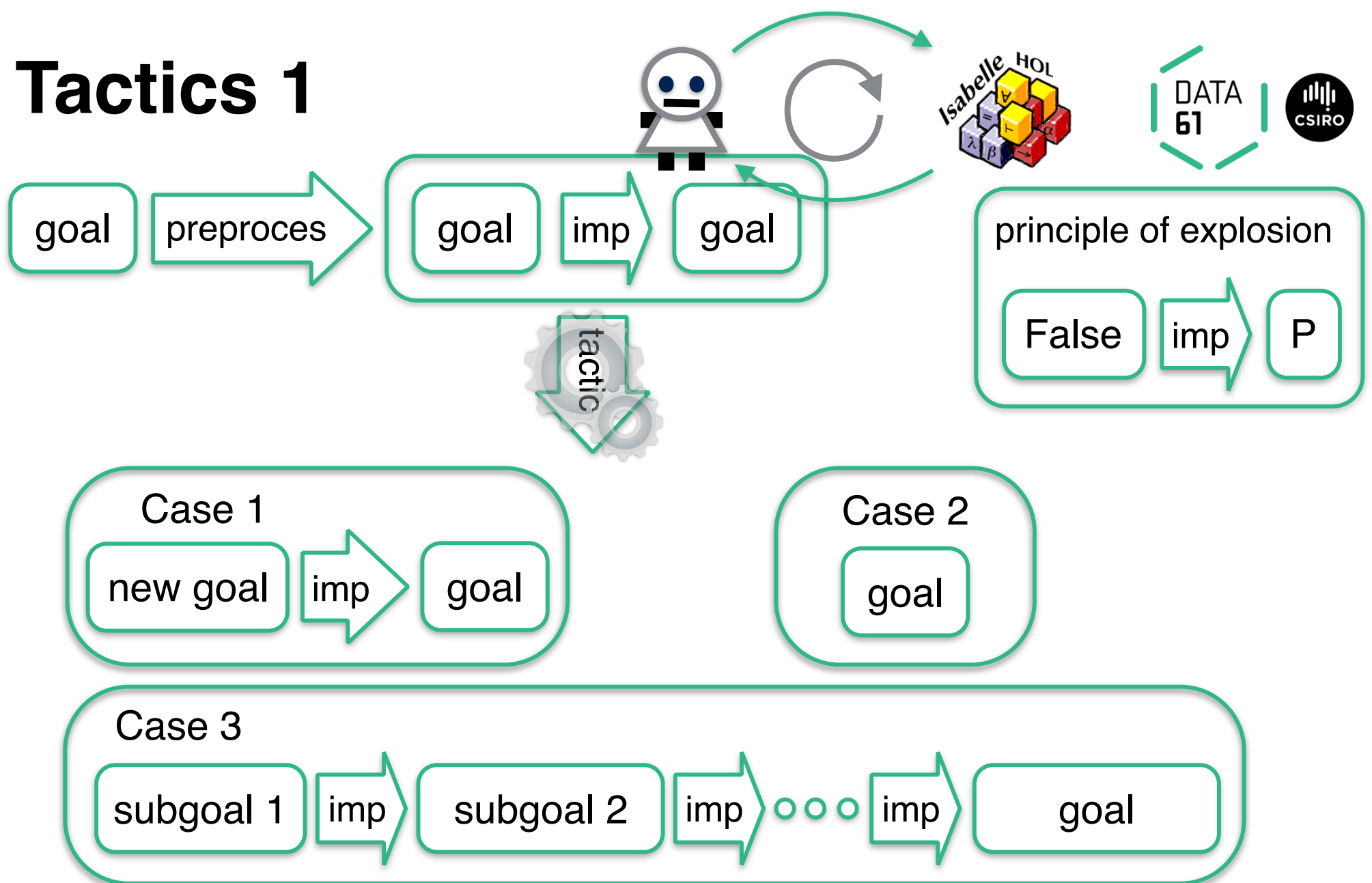
relative Isabelle  
proof script

almost  
no code clutter!!

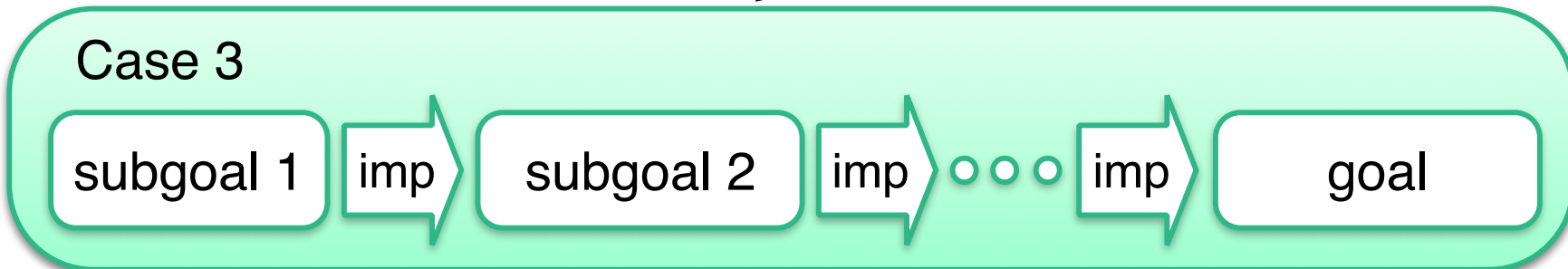
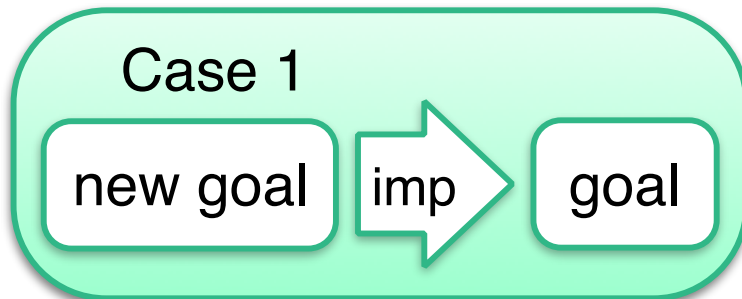
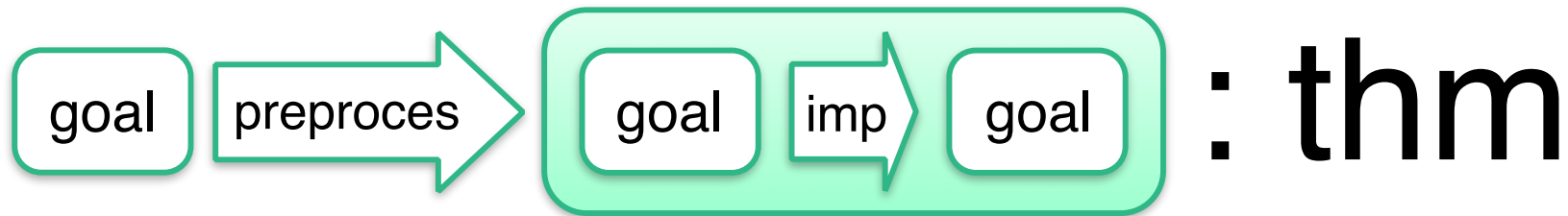
# Isabelle/HOL with PSL



# Tactics 1

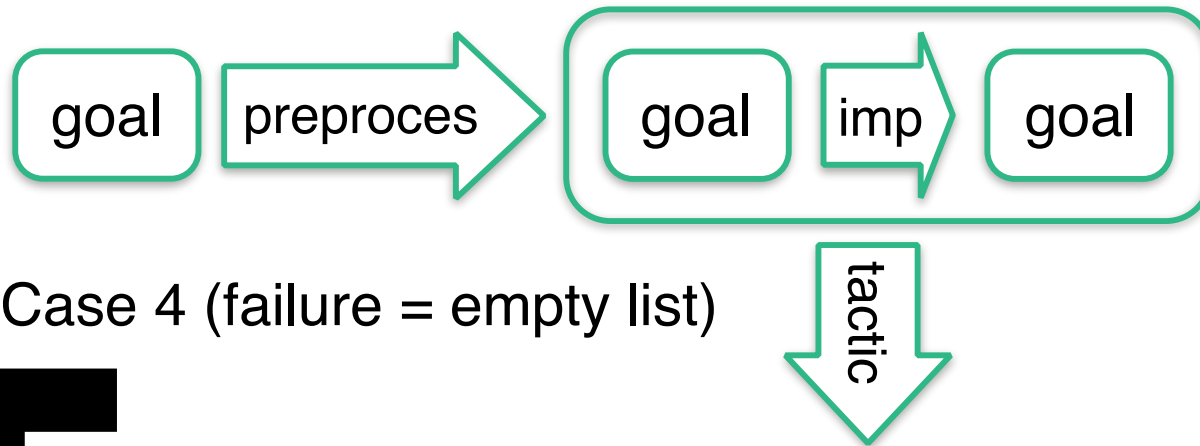


# Tactics 2



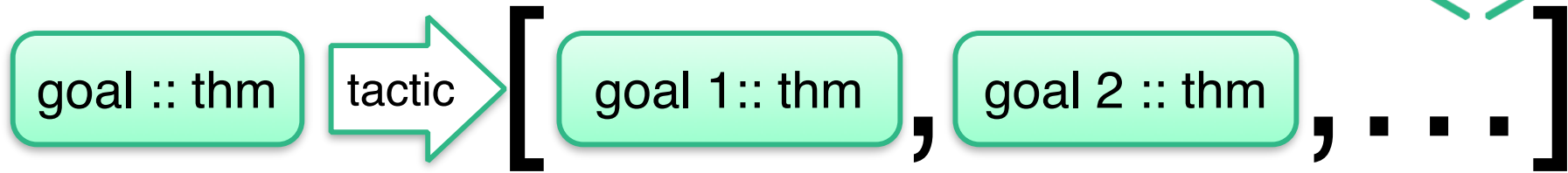


# Tactics 2



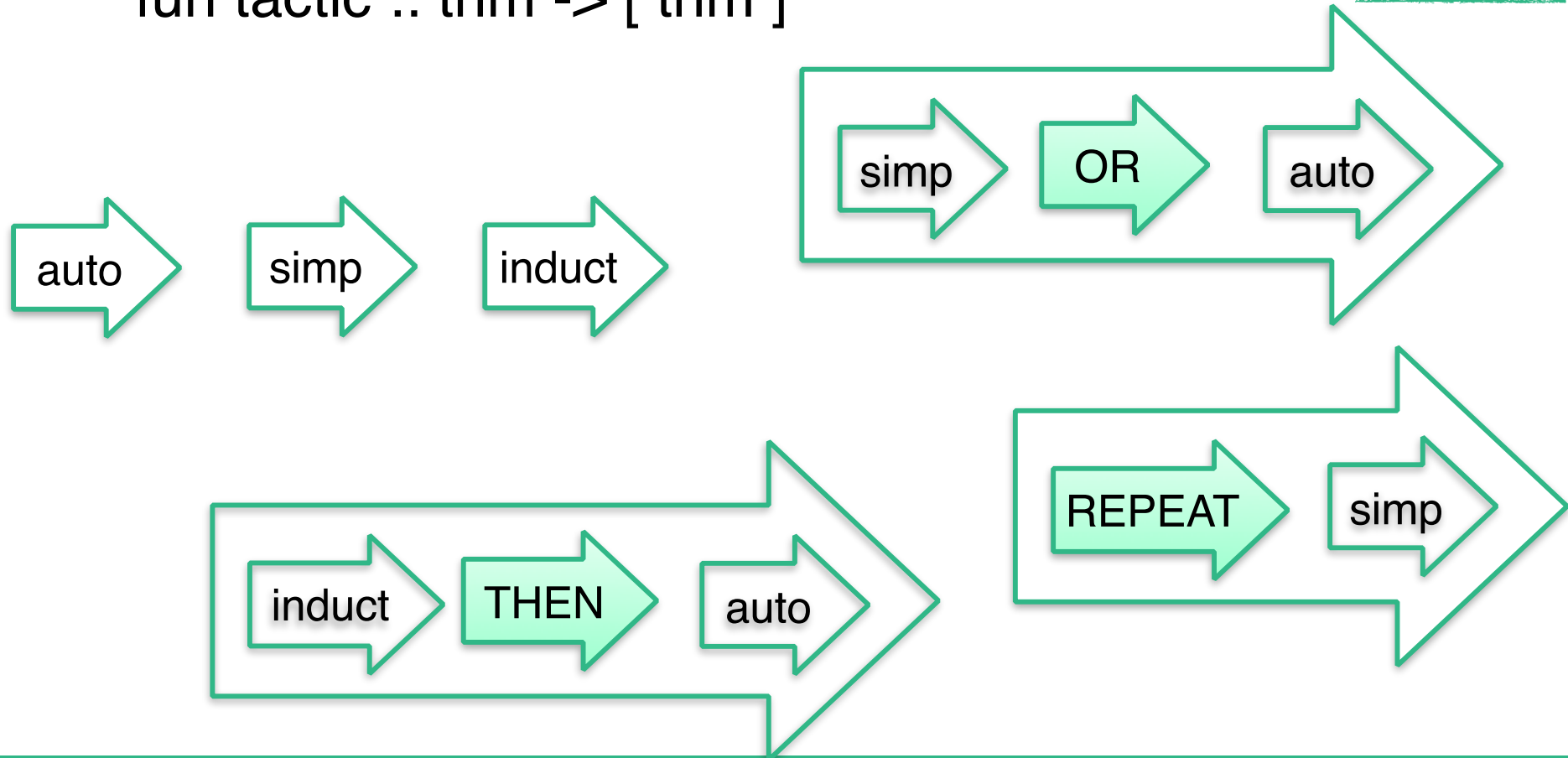
Case 4 (failure = empty list)

# Tactics 3

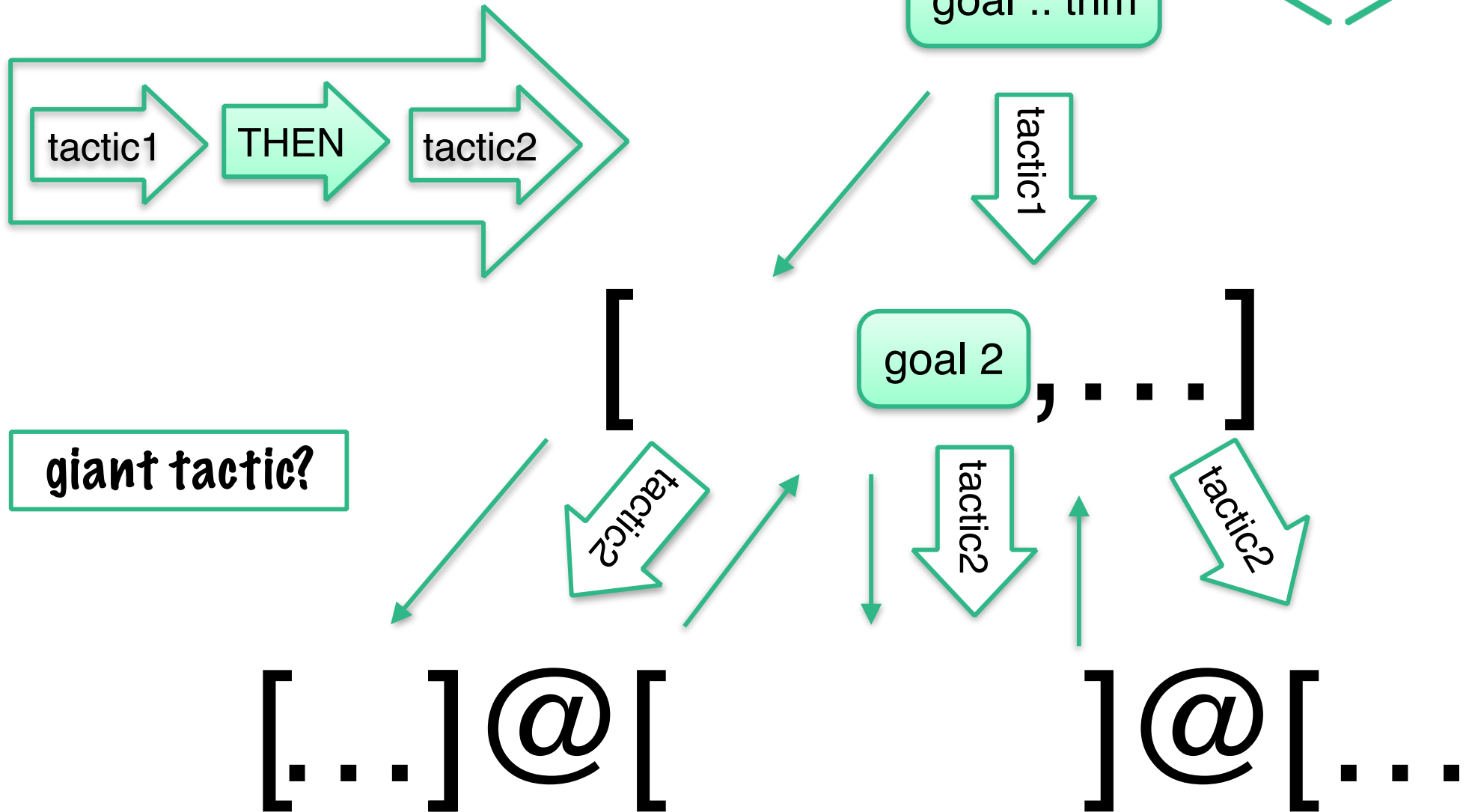


Lazy

fun tactic :: thm -> [ thm ]

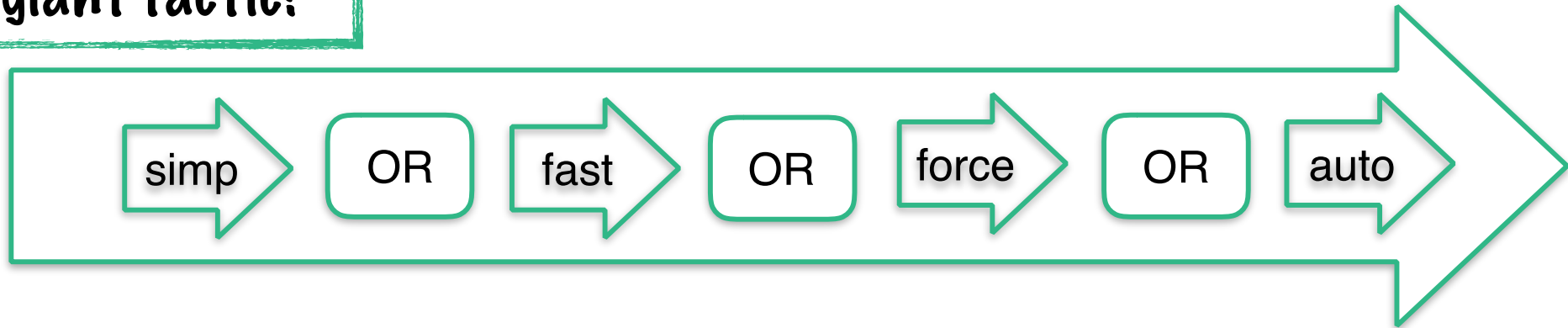


# Tactical (THEN)



# Giant tactic

**giant tactic?**



**problem 1: Default tactics are too weak!**

**problem 2: Giant tactics are too slow!**

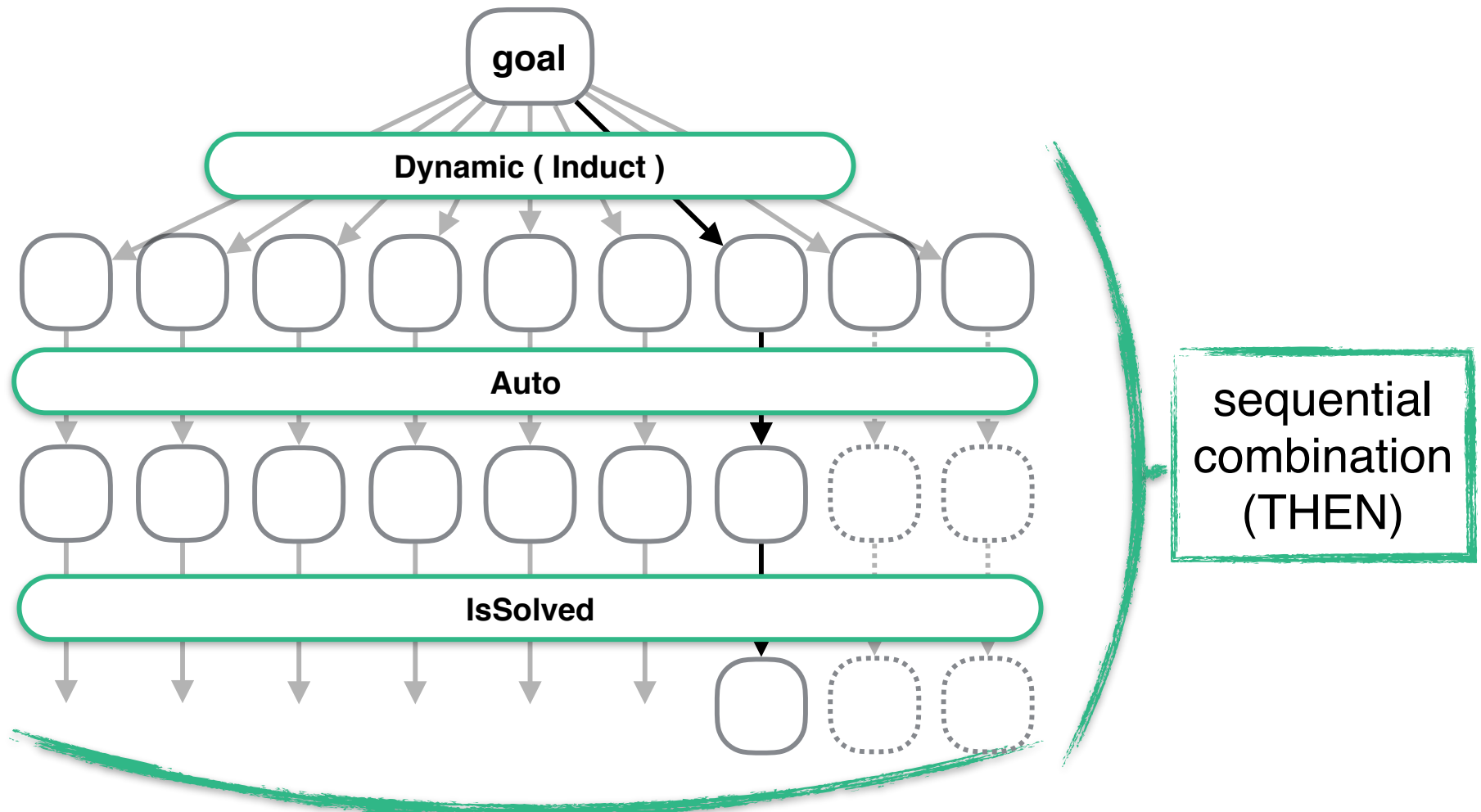
**problem 3: Sledgehammer and quick-check are not tactics!**

# Thens [Dynamic(Induct), Auto, IsSolved]



runtime interpretation

(InductA ++ InductB ++ ...) THEN auto THEN is\_solved



# Monadic interpretation



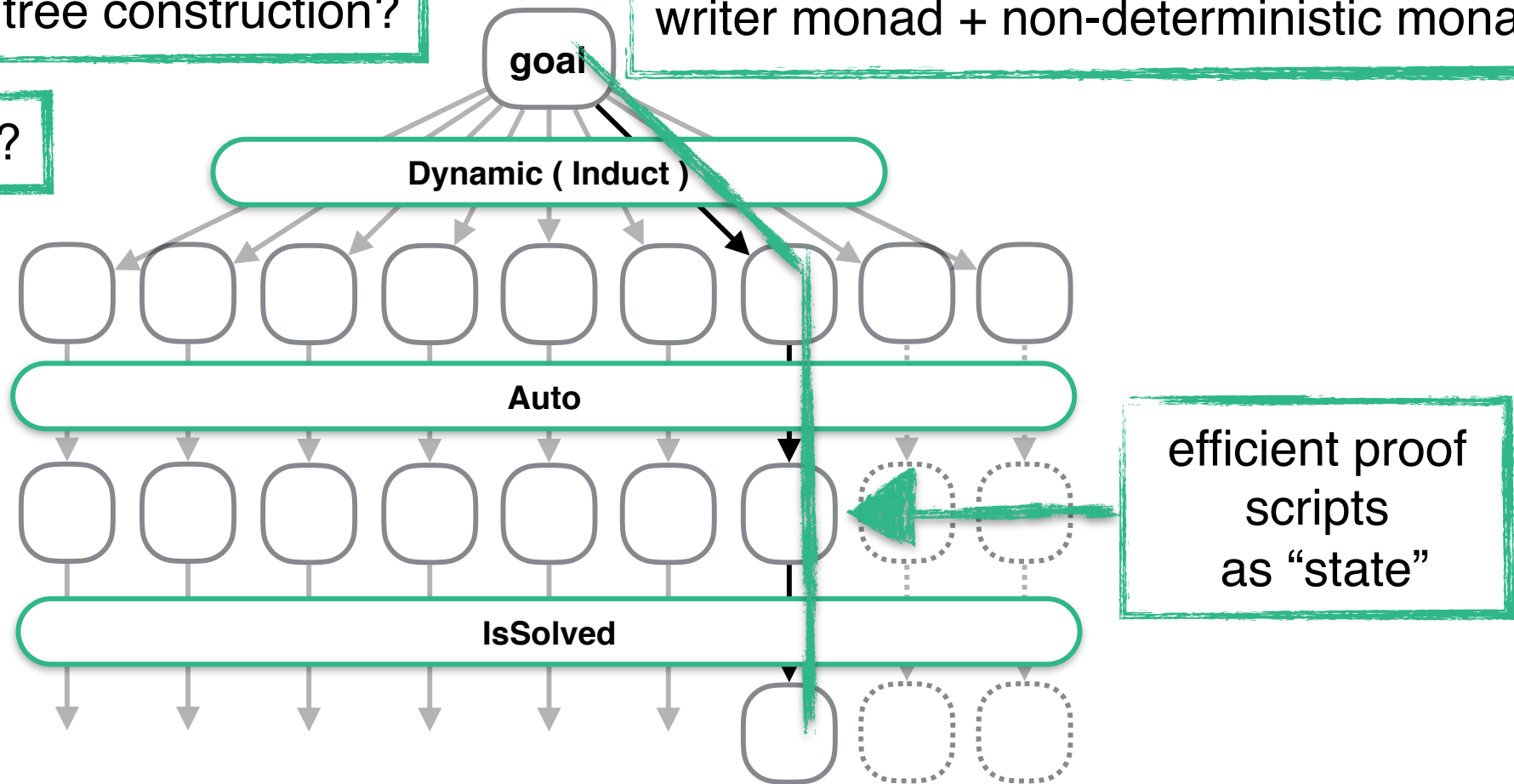
type tactic = thm -> thm Seq.seq

type 'a tactic = 'a -> 'a monad

explicit tree construction?

writer monad + non-deterministic monad

pointer?



# Sledgehammer

problem 3: Sledgehammer al

type

type tactic = P.state

parallel

persistant hamm

PThenOne Thens [Dyn

Tasks: 712 total, 48 running, 664 sleeping, 0 stopped, 0 zombie  
%Cpu(s): 94.8 us, 2.2 sy, 0.0 ni, 3.0 id, 0.0 wa, 0.0 hi, 0.0 si, 0.0 s  
KiB Mem : 26397948+total, 25078707+free, 9756756 used, 3435664 buff/cache  
KiB Swap: 11891708 total, 11891708 free, 0 used. 25261203+avail Mem

PID	USER	PR	NI	VIRT	RES	SHR	%CPU	MEM	TIME	COMMAND
110381	yutaka	20	0	3384924	1.685g	7944	585.6	0.7	47:26.	3 poly
119078	yutaka	20	0	141192	118764	10996	R 100.0	0.0	0:06.	8 cvc4
119018	yutaka	20	0	128416	106196	10996	R 100.0	0.0	0:07.	2 cvc4
119030	yutaka	20	0	86556	64956	11060	R 100.0	0.0	0:07.	8 cvc4
119042	yutaka	20	0	90732	69256	11060	R 100.0	0.0	0:06.	8 cvc4
119052	yutaka	20	0	118240	96036	10996	R 100.0	0.0	0:06.	9 cvc4
119085	yutaka	20	0	128412	106168	10996	R 100.0	0.0	0:06.	1 cvc4
119102	yutaka	20	0	83348	62116	11124	R 100.0	0.0	0:06.	8 cvc4
119106	yutaka	20	0	83880	62844	11060	R 100.0	0.0	0:06.	7 cvc4
119110	yutaka	20	0	128416	105936	10996	R 100.0	0.0	0:06.	8 cvc4
119118	yutaka	20	0	119556	98244	10996	R 100.0	0.0	0:06.	0 cvc4
119126	yutaka	20	0	117928	96176	10996	R 100.0	0.0	0:05.	4 cvc4
119138	yutaka	20	0	117916	96396	10996	R 100.0	0.0	0:05.	9 cvc4
119154	yutaka	20	0	82164	61052	11124	R 100.0	0.0	0:05.	9 cvc4
119174	yutaka	20	0	117944	96432	10996	R 100.0	0.0	0:05.	6 cvc4
119192	yutaka	20	0	72612	51720	10932	R 100.0	0.0	0:05.	2 cvc4
119198	yutaka	20	0	125328	103624	10996	R 100.0	0.0	0:05.	0 cvc4
119210	yutaka	20	0	80492	59224	11124	R 100.0	0.0	0:05.	4 cvc4
119218	yutaka	20	0	73820	53296	10996	R 100.0	0.0	0:05.	0 cvc4
119250	yutaka	20	0	154872	132780	10996	R 100.0	0.1	0:05.	7 cvc4
119262	yutaka	20	0	103472	81892	10996	R 100.0	0.0	0:05.	4 cvc4
119266	yutaka	20	0	72348	51460	10932	R 100.0	0.0	0:05.	2 cvc4
118954	yutaka	20	0	139324	115908	11060	R 100.0	0.0	0:09.	0 cvc4
118994	yutaka	20	0	84740	63188	11124	R 100.0	0.0	0:08.	9 cvc4
119006	yutaka	20	0	175804	153276	10996	R 100.0	0.1	0:07.	3 cvc4
119066	yutaka	20	0	85660	64168	11060	R 100.0	0.0	0:06.	3 cvc4
119086	yutaka	20	0	128412	106180	10996	R 100.0	0.0	0:06.	1 cvc4
119114	yutaka	20	0	125620	103496	10996	R 100.0	0.0	0:06.	7 cvc4
119150	yutaka	20	0	117928	96408	10996	R 100.0	0.0	0:05.	8 cvc4
119182	yutaka	20	0	82968	61544	11060	R 100.0	0.0	0:05.	3 cvc4
119202	yutaka	20	0	82964	61788	11060	R 100.0	0.0	0:05.	5 cvc4
119222	yutaka	20	0	123400	101416	10996	R 100.0	0.0	0:05.	9 cvc4
119226	yutaka	20	0	97524	75872	10996	R 100.0	0.0	0:05.	0 cvc4
119234	yutaka	20	0	80480	59176	11060	R 100.0	0.0	0:05.	5 cvc4
118970	yutaka	20	0	128416	106200	10996	R 100.0	0.0	0:08.	9 cvc4
119130	yutaka	20	0	159592	136772	10996	R 100.0	0.1	0:05.	7 cvc4
119160	yutaka	20	0	83216	62120	11124	R 100.0	0.0	0:05.	8 cvc4
119170	yutaka	20	0	117916	96396	10996	R 100.0	0.0	0:05.	4 cvc4
119254	yutaka	20	0	168652	145240	10996	R 100.0	0.1	0:05.	1 cvc4
118946	yutaka	20	0	128412	106168	10996	R 100.0	0.0	0:09.	1 cvc4
118974	yutaka	20	0	128412	106188	10996	R 100.0	0.0	0:08.	7 cvc4
118986	yutaka	20	0	84760	63200	11124	R 100.0	0.0	0:08.	8 cvc4
119060	yutaka	20	0	128416	106132	10996	R 100.0	0.0	0:06.	9 cvc4
119194	yutaka	20	0	115752	94176	10996	R 100.0	0.0	0:05.	9 cvc4
118966	yutaka	20	0	128416	106148	10996	R 99.7	0.0	0:08.	8 cvc4



# try\_hard: the default strategy

```
strategy Basic =
```

```
  Ors [
```

```
    Auto_Solve,
```

```
    Blast_Solve,
```

```
    FF_Solve,
```

```
    Thens [IntroClasses, Auto_Solve],
```

```
    Thens [Transfer, Auto_Solve],
```

```
    Thens [Normalization, IsSolved],
```

```
    Thens [DInduct, Auto_Solve],
```

```
    Thens [Hammer, IsSolved],
```

```
    Thens [DCases, Auto_Solve],
```

```
    Thens [DCoinduction, Auto_Solve],
```

```
    Thens [Auto, RepeatN(Hammer), IsSolved],
```

```
    Thens [DAuto, IsSolved]]
```

```
strategy Try_Hard =
```

```
  Ors [Thens [Subgoal, Basic],
```

```
        Thens [DInductTac, Auto_Solve],
```

```
        Thens [DCaseTac, Auto_Solve],
```

```
        Thens [Subgoal, Advanced],
```

```
        Thens [DCaseTac, Solve_Many],
```

```
        Thens [DInductTac, Solve_Many] ]
```



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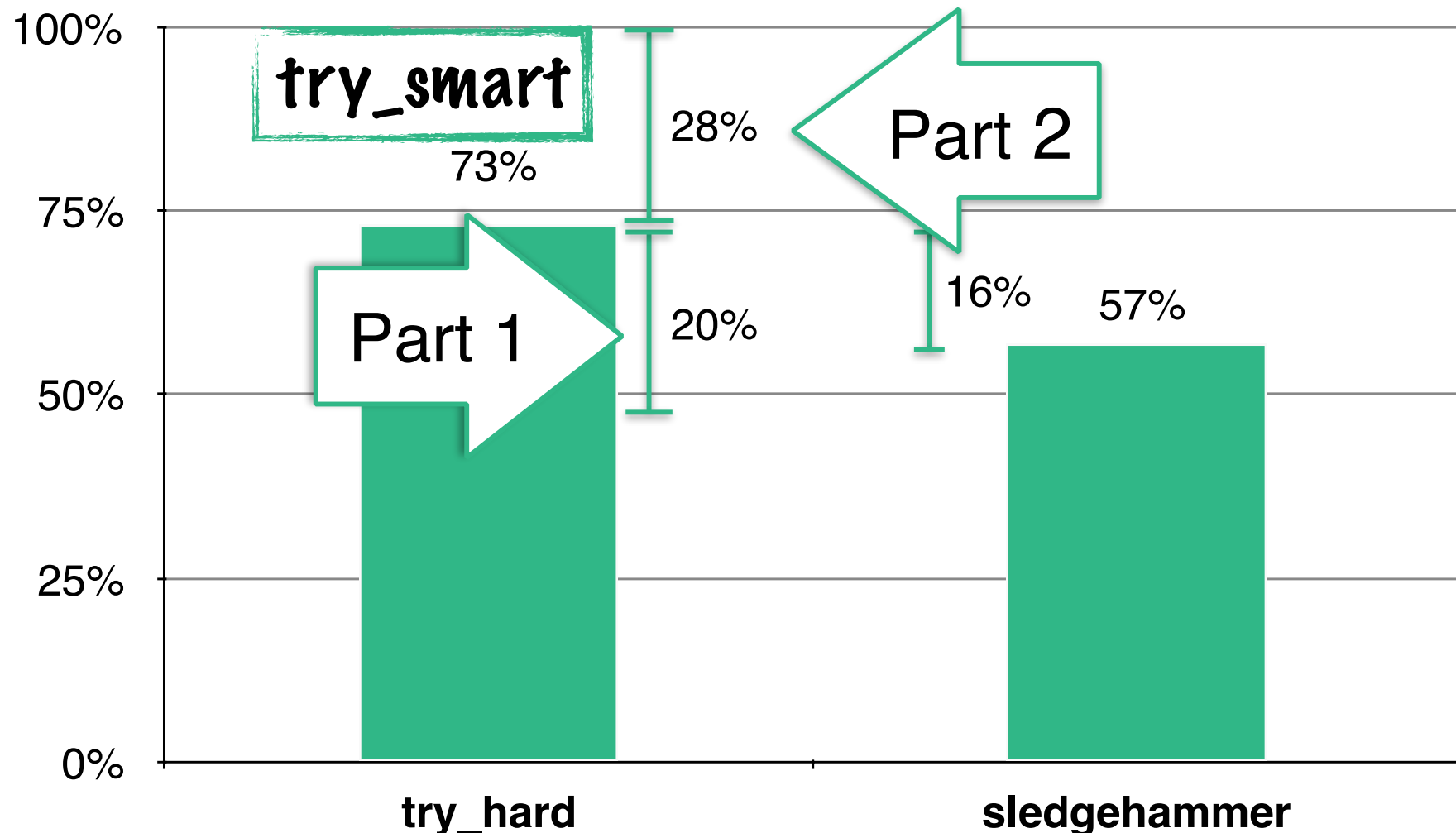


# PSL: Demo

# PSL and try-hard for Isabelle/HOL



The percentage of automatically proved obligations out of 1526 proof obligations (timeout = 300s)



# PaMpeR: Proof M

huge and complex

proof goal

context

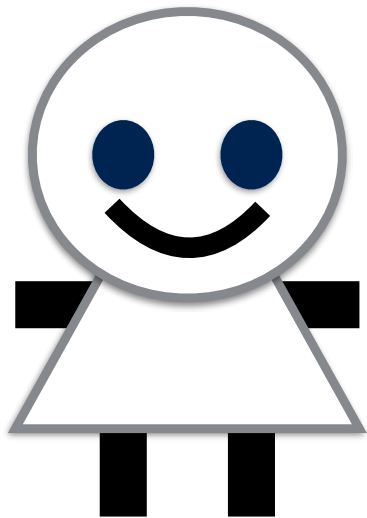
~~strategy~~

proof goal and context as a  
vector of boolean values

proof goal

context

assertions?



PaMpeR

Regression  
Algorithm



Proof  
Data  
Base

**proof method  
recommendation::  
(proof method \* double) list**

Type class mechanism?  
Recursively defined constant?

e.g. AFP & seL4

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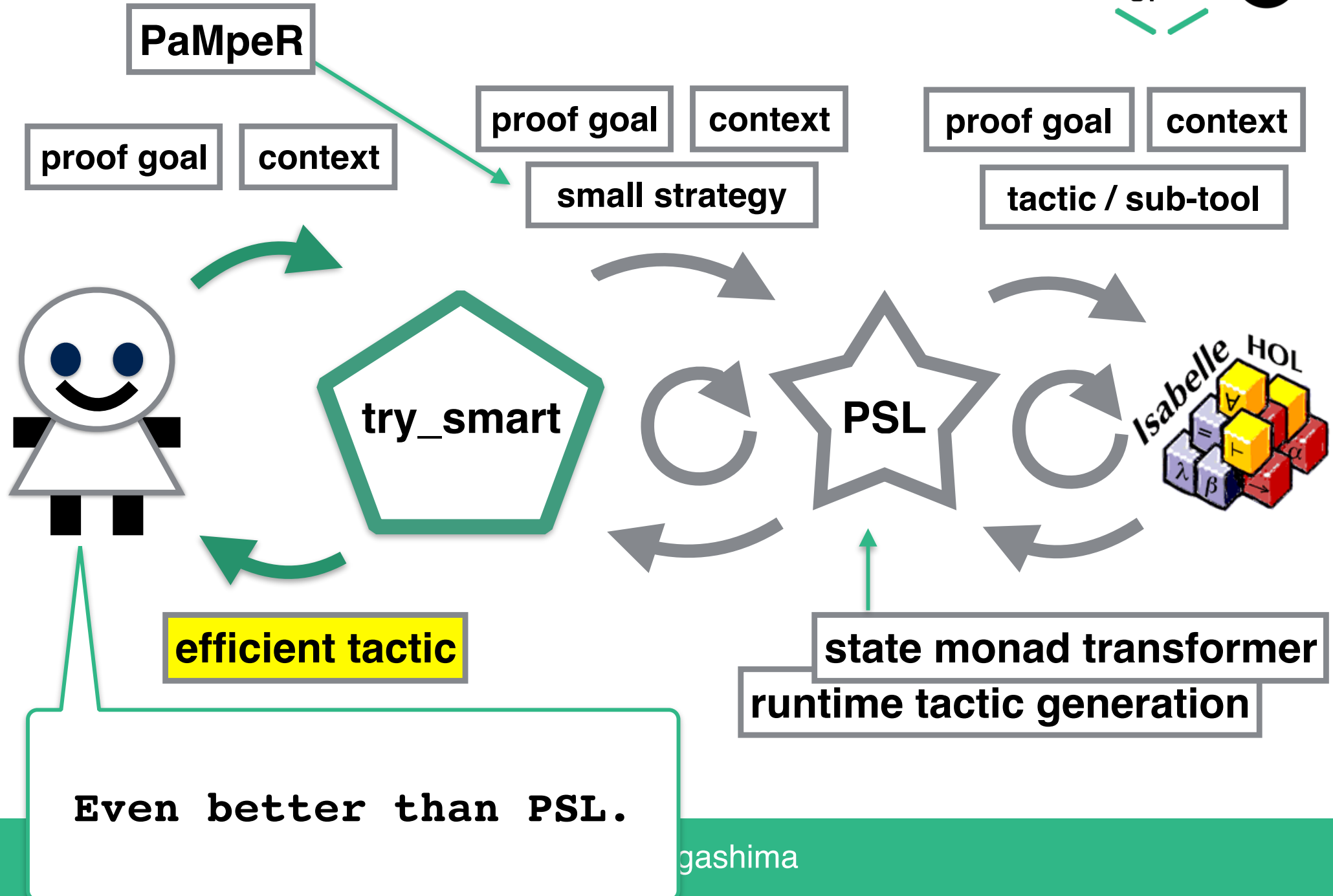


# PaMpeR: Demo

Affine\_Arithmetic/Affine\_Approximation

# Future work: try-hard to try-smart

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**Isabelle/PSL on Github**  
(<https://github.com/data61/PSL>)

Leave a star if you like.

**I want you to use PSL / adopt the idea**

**Lean/PSL coming  
soon(?)**

**Isabelle/PaMpeR on  
Github** (still work in progress)



# Thank You

**TS/ProofEngineering**  
Yutaka Nagashima  
Engineer

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