

Project Proposal: Machine Learning Good Symbol Precedences¹

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Outline

Motivation

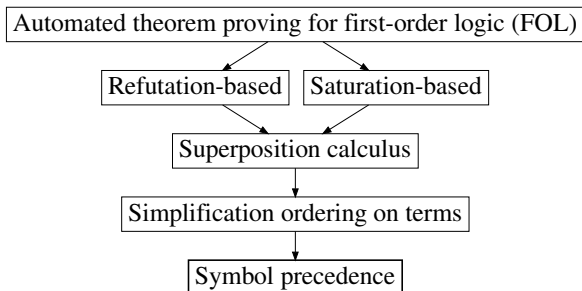
Precedence recommender system

Architecture

Training

Experimental results

Theorem prover of choice: Vampire



Why does symbol precedence matter?

FOL problem: $a = b \Rightarrow f(a, b) = f(b, b)$

CNF: $a = b \wedge f(a, b) \neq f(b, b)$

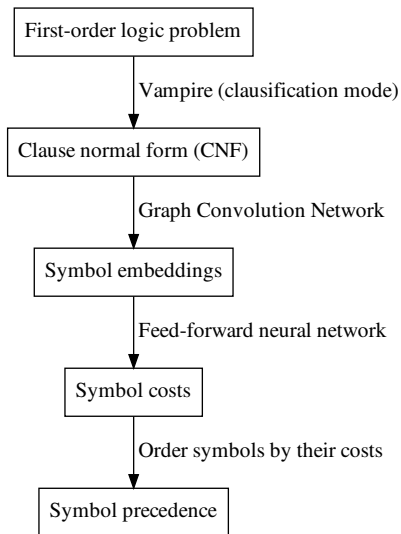
Precedence $[f, a, b]$ orders $a < b$:

$$\begin{aligned} & f(a, b) \neq f(b, b) \\ \rightarrow & f(a, a) \neq f(b, b) \\ \rightarrow & f(a, a) \neq f(a, b) \\ \rightarrow & f(a, a) \neq f(a, a) \\ \rightarrow & \perp \end{aligned}$$

Precedence $[f, b, a]$ orders $b < a$:

$$\begin{aligned} & f(a, b) \neq f(b, b) \\ \rightarrow & f(b, b) \neq f(b, b) \\ \rightarrow & \perp \end{aligned}$$

Precedence recommender system



Training data

Repeat:

1. Sample a problem P from TPTP.
2. Try to solve P using Vampire with two random precedences π_0, π_1 .
3. If π_0 leads to a faster proof search than π_1 , store the training sample (P, π_0, π_1) .

We train a classifier that decides: Is π_0 better than π_1 ?

Model of “precedence π_0 is better than π_1 ”

1. Trainable symbol cost model $c_{sym} : \Sigma \rightarrow \mathbb{R}$
2. Precedence cost $c_{prec} : \text{Precedences}(\Sigma) \rightarrow \mathbb{R}$:

$$c_{prec}(\pi) = \sum_{1 \leq i \leq |\Sigma|} c_{sym}(\pi(i)) \cdot i$$

Ordering symbols in decreasing order by c_{sym} minimizes c_{prec} .

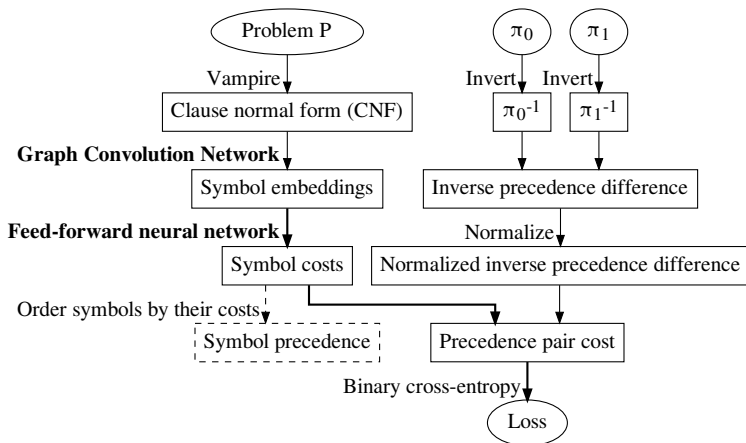
3. Precedence pair cost:

$$c_{pair}(\pi_0, \pi_1) = c_{prec}(\pi_1) - c_{prec}(\pi_0)$$

4. Probability that π_0 is better than π_1 :

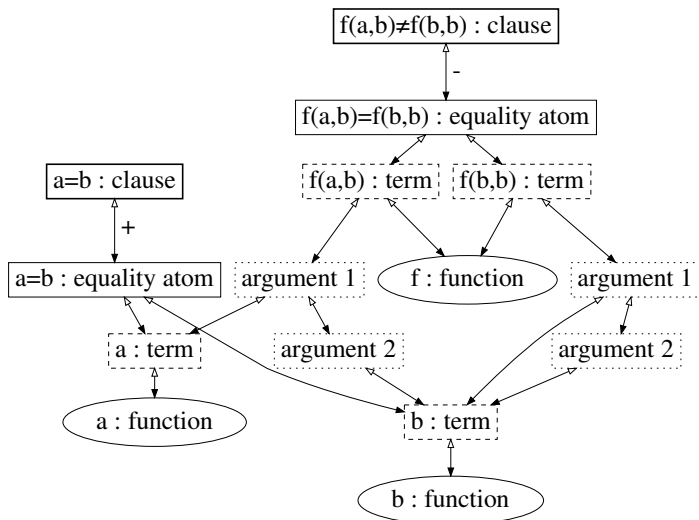
$$\text{sigmoid}(c_{pair}(\pi_0, \pi_1))$$

Classifier: Is precedence π_0 better than π_1 ?



Graph Convolution Network example

$$a = b \wedge f(a, b) \neq f(b, b)$$



Preliminary experimental results

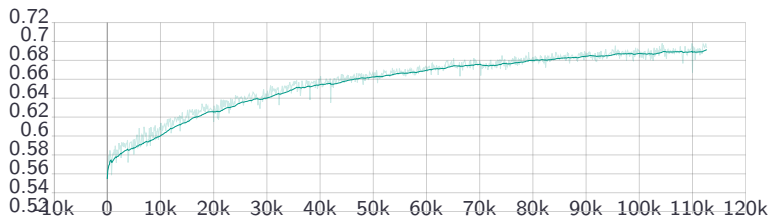


Figure: Accuracy versus training iterations

Symbol cost model	Accuracy
Graph Convolution Network	0.70
Frequency heuristic	0.56

Dataset: 4,821 problems, 1,411,730 precedence pairs

Section 4

Backup slides

Symbol costs rationale

Symbol cost function $c_{sym} : \Sigma \rightarrow \mathbb{R}$ is optimal on problem P iff ordering the symbols by their cost values in ascending order yields an optimal symbol precedence π^* .

This is true iff π^* minimizes $\sum_{1 \leq i \leq n} i \cdot c_{sym}(\pi(i))$ where $n = |\Sigma_P|$.
What is a good symbol cost function?

How can we train symbol costs such that when we order symbols by symbol costs

Training data

Model layers:

1. Problem \rightarrow symbol embeddings 2. Symbol embedding \rightarrow symbol cost 3. Symbol costs \rightarrow precedence cost

Let $s \in \Sigma$.

Let M_c be a differentiable symbol cost model: $c_{sym}(s) = M_c(fv(s))$

$$c_{prec}(\pi) = C \sum_{1 \leq i \leq n} c_{sym}(\pi(i)) \cdot i = C \sum_{1 \leq i \leq n} c_{sym}(s_i) \cdot \pi^{-1}(s_i)$$

$$c_{prec}(\pi) = C \sum_{1 \leq i \leq n} c_{sym}(\pi(i)) \cdot f(i) = C \sum_{1 \leq i \leq n} c_{sym}(s_i) \cdot f(\pi^{-1}(s_i))$$

$C = \frac{2}{n(n+1)}$ so that $c_{sym}(s) = 1$ for all s implies $c_{prec}(\pi) = 1$ for all π .

$$c_{pair}(\pi_0, \pi_1) = c_{prec}(\pi_1) - c_{prec}(\pi_0) = C \sum_{1 \leq i \leq n} c_{sym}(s_i) \cdot [\pi_1^{-1}(s_i) - \pi_0^{-1}(s_i)]$$

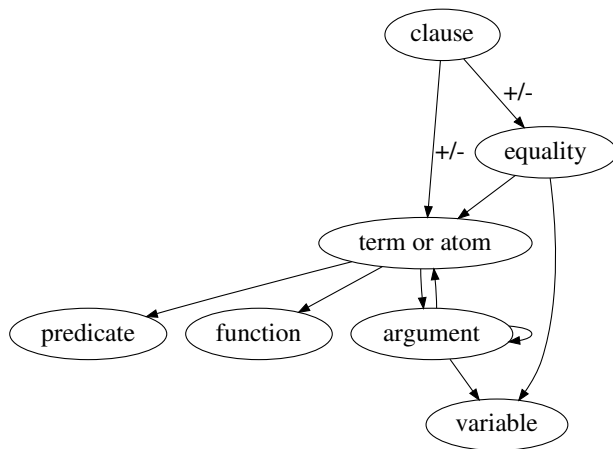
Loss: $L()$...

Our math model of precedence cost: weighted sum of symbol costs.
Show on an example that minimizing this expression corresponds to sorting in descending order.

We search for c_{sym} such that c_{prec} correlates with the quality of precedence.

Why pairs of precedences? We are sure which of two is better but we are not sure what is a good (target) quality value of a precedence.

Graph Convolution Network schema



Symbol features: in conjecture, introduced

GNN architecture

Trainable parameters are *emphasized*.

- ▶ For each node type: *layer 0 node embedding*
- ▶ For each layer:
 - ▶ For each edge type: *Message model* (dense layer)
 - ▶ Input: source node embedding, source node features, edge features
 - ▶ Output: message
 - ▶ Message aggregation step (sum all incoming messages for each node and incoming edge type)
 - ▶ For each node type: *Node aggregation model* (dense layer)
 - ▶ Input: node embedding, aggregated message for each incoming edge type
 - ▶ Output: node embedding

References

Geoff Sutcliffe. The TPTP problem library and associated infrastructure. From CNF to TH0, TPTP v6.4.0. *Journal of Automated Reasoning*, 59(4):483–502, 2017. doi: 10.1007/s10817-017-9407-7.

Experimental setup

- ▶ Only predicate precedences are learned.
Function symbols are ordered by `invfreq`.
- ▶ Problems from TPTP Sutcliffe [2017] – CNF and FOF (classified with Vampire)
 - ▶ \mathcal{P}_{train} (8217 problems): at most 200 predicate symbols, at least 1 out of 24 random predicate precedences yield success
 - ▶ \mathcal{P}_{test} (15751 problems): at most 1024 predicate symbols
- ▶ 5 evaluation iterations (splits): 1000 training problems and 1000 test problems
- ▶ 100 precedences per training problem
- ▶ Vampire configuration: time limit: 10 seconds, memory limit: 8192 MB, literal comparison mode: predicate, function symbol precedence: `invfreq`, saturation algorithm: discount, age-weight ratio: 1:10, AVATAR: disabled
- ▶ 10^6 symbol pair samples to train M

Elastic-Net feature coefficients

of individual symbols

Training set	Arity	Frequency	Unit frequency
0	-.98	.01	-.01
1		.56	.44
2		.36	.64
3	-.88		.04
4		.93	.07
\mathcal{P}_{train}		.43	.57

Symbol order: descending by predicted value

- ▶ Sets 1, 2, 4, \mathcal{P}_{train} :
 - ▶ Descending by frequency: low frequency \sim early inference
 - ▶ Similar to `invfreq` and `vampire --sp frequency`
- ▶ Sets 0, 3:
 - ▶ Ascending by arity: high arity \sim early inference
 - ▶ Similar to `vampire --sp arity`