## HOList: An Environment for Machine Learning of Higher-Order Theorem Proving

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## Can we create a human level AI to reason about mathematics?

# Can we create a human level AI to reason about mathematics?

#### Without relying on informal human mathematics

• No need for autoformalization (requires high level of natural language understanding)

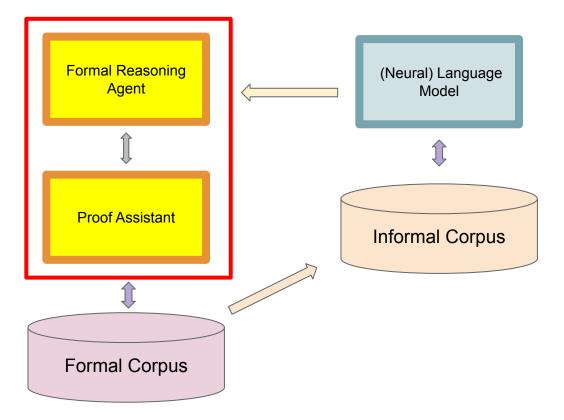
- Need to formalize the notion of "interestingness".
- User needs to learn an "alien" language just to communicate a theorem to it
- Can't communicate its discoveries
- May be hard to bootstrap (little training data)

**Relying** on informal human mathematics

• Needs auto-formalization

- Requires no formalization on user side
- Could learn the human notion of "interestingness".
- Lot of training data to bootstrap from

## Vision of joint proving and auto-formalization



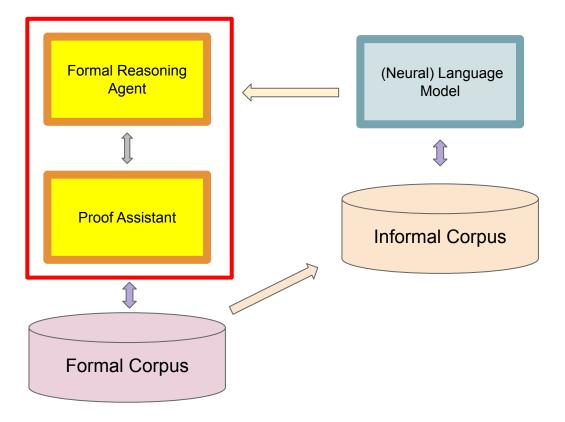
## Which Proof Assistant?

- Coq
- Lean
- Isabelle
- HOL4
- HOL Light
- Mizar

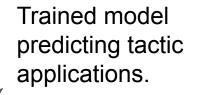
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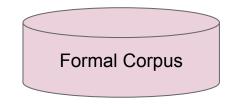
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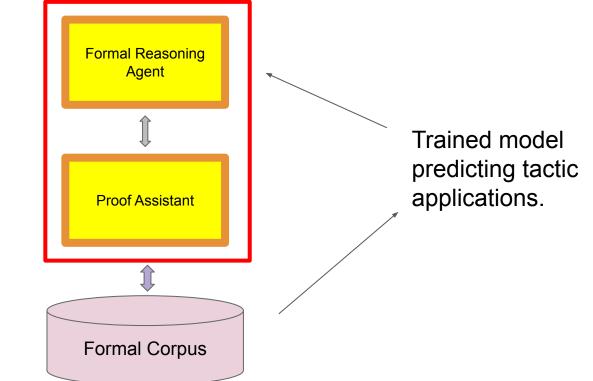


### AITP'18



- Theorems
- Proofs: tree of (goal, tactic) to (subgoals)

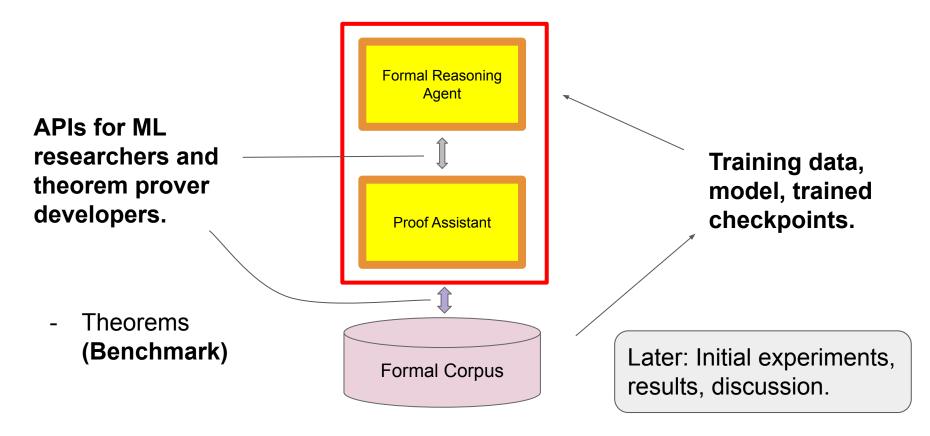




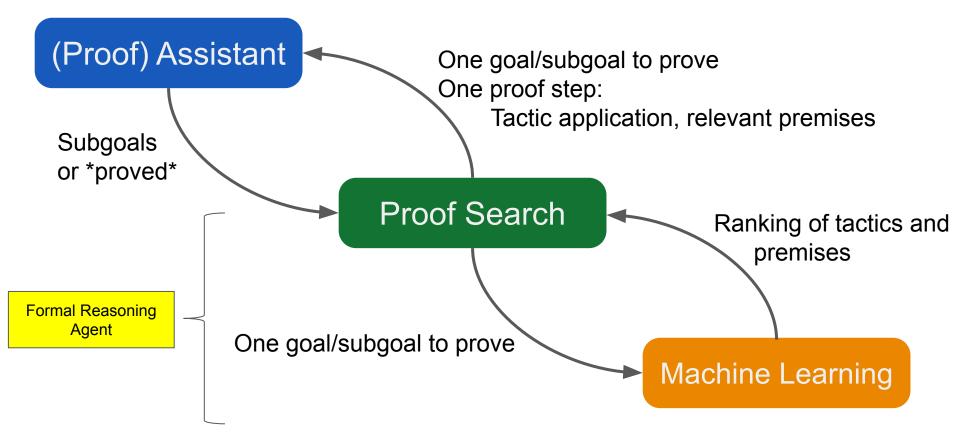
- Theorems
- Proofs: tree of (goal, tactic) to (subgoals)

## HOList

An Environment for Machine Learning of Higher-Order Theorem Proving



#### APIs for Theorem Prover Developers and ML Researchers



#### **Proof Assistant Service**

#### RegisterTheorem

Register a new theorem for use as premise in later proofs.

- Request:
  - Theorem
- Response: one of
  - TheoremFingerprint
  - Error

#### ApplyTactic

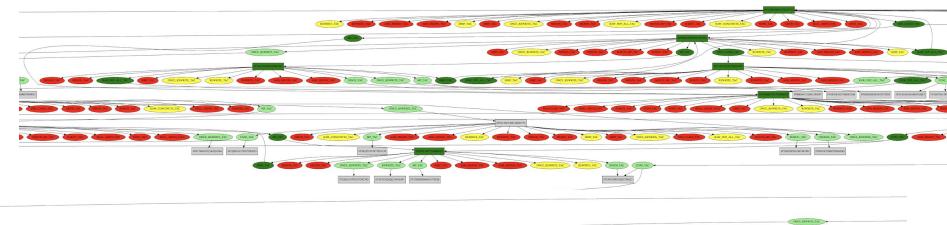
Apply a tactic to a goal, potentially generating new subgoals.

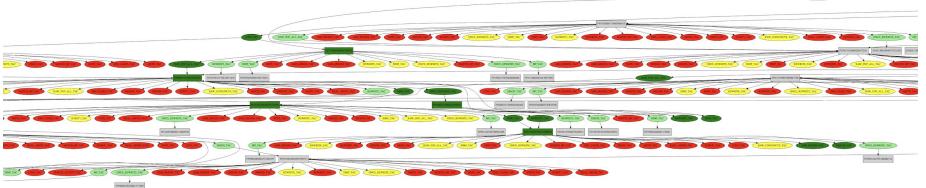
- Request:
  - o Goal
  - Tactic
- Response: one of
  - Subgoals
  - Error

#### **Proof Search Tree API**

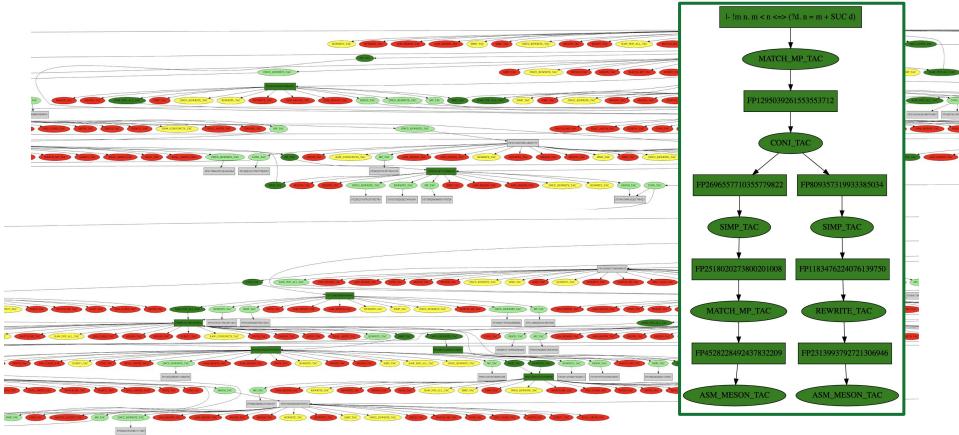
- Apply a tactic to any *goal* at any time.
- Controlled by any algorithm, e.g. neural algorithms.
- Automated merging of identical goals.
- On the fly tracking of:
  - Goals that are closed
  - Subgoals that can't help closing the main goal
- Collects statistics (e.g. running time, error codes).
- Serialized as ProofLog.

#### Proof Search Tree





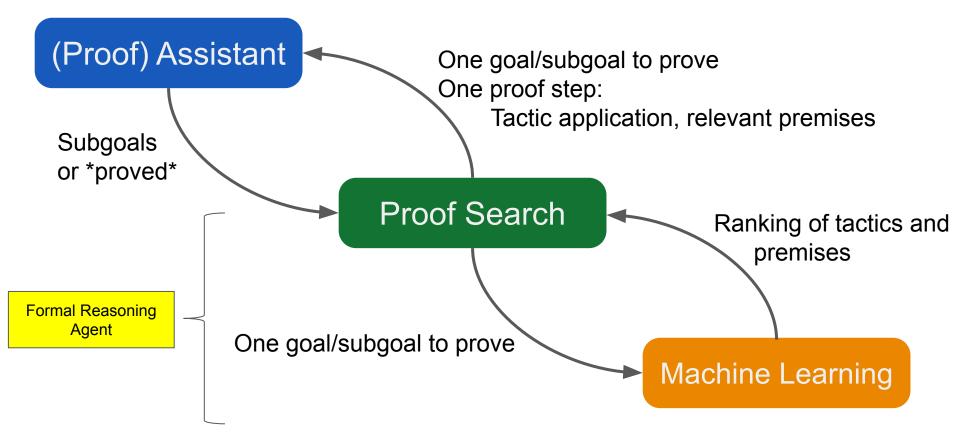
#### **Proof Search Tree**



#### **Proof Search**

- Our prover: simple BFS Prover built on this tree API, with limits on branching.
  - max\_top\_suggestions (default: 20)
  - max\_successful\_branches (default: 2)
  - max\_explored\_nodes (default: 100)
  - max\_theorem\_parameters (we used: 16)
- Built on Tree API, easy to extend for more interesting proof search.

#### APIs for Theorem Prover Developers and ML Researchers



#### Machine Learning

- Predictions API integrating with the proof search.
  - (Goal, Tactic ID) -> Score
  - (Goal, Premise) -> Score
- Our models, experiments: more in the next talk.

#### APIs for Theorem Prover Developers and ML Researchers

#### Assistant

#### RegisterTheorem ApplyTactic

HOL-Light

#### **Proof Search**

Manages the state of the proof search tree.Allows arbitrary nodes to be explored.

#### **Machine Learning**

Given: - Current goal

Score:

- Tactic applied
- Premises used

## Making available to researchers

#### Benchmark

**Theorem Database** 

	Theorems	Definitions
Core required for creating in-built tactics	2,320	240
<b>Complex</b> separated into training, validation, testing	16,623	396
FlySpeck for evaluating generalization	10,519	1,563

## Making available to researchers

#### Data

Model

- Proof Logs:
  - Synthetic proofs
  - Human proofs
- Proof Logs as TF Examples
  - Features:
    - Goal (string)
  - Labels:
    - Tactic applied (int)
    - Premises used (string)

- Checkpoints of two-tower architecture from imitation learning and reinforcement learning.
- Sample training code.

## Making available to researchers

#### Code

HOL Light (with our modifications)
http://github.com/
brain-research/hol-light

DeepHOL prover
http://github.com/
tensorflow/deepmath

**Docker images** 

HOL Light (server)
gcr.io/deepmath/hol-light

DeepHOL prover
gcr.io/deepmath/deephol

# http://deephol.org

Code is on GitHub. Training data, checkpoints, docker images also being made available.