Let's make set theory great again!

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Contents

- Why types? Why not?
- Set theory as a foundation
- Formalizing mathematics in set theory
 - Avoiding fake theorems
 - Numeric subtypes
 - Encoding undefinedness
 - Reflection principles
- Relevance to AITP
- Questions / discussions

Type theory and set theory

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This divide is still with us today and pretty much all type theories are (distant) descendants of Russell's system.

Foundations in theorem proving

Many of the most popular interactive theorem provers are based on type theory

- Simple type theory (HOL family, Isabelle/HOL)
- Constructive type theory (Agda, Coq, Nuprl)
- Other typed formalisms (IMPS, PVS)

Foundations in theorem proving

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- Simple type theory (HOL family, Isabelle/HOL)
- Constructive type theory (Agda, Coq, Nuprl)
- Other typed formalisms (IMPS, PVS)
- Far fewer substantial systems are based on set theory:
 - Metamath
 - Isabelle/ZF (but much less popular than Isabelle/HOL)
 - Mizar (but that layers a type system on top)

The dominance of types has come about for a mix of technical and social reasons:

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But not all these are good reasons, and some are perverse incentives.

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- Types can clutter proofs
- Subtypes may not work smoothly
- Type systems are complicated

There are simple type theories like HOL but they are the most inflexible.

Types can create dilemmas or inflexibility

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- ► We can introduce a new type corresponding to *P*

We have to make a choice, and depending on other features of the type system, that can greatly influence how easy or hard it is to prove something.

For example, if you prove something generic about groups over a type, you may not be able to instantiate it later to a group over a subset of a type.

Subtypes may not work smoothly

There are type systems with subtypes, but many type systems do not permit it. One special but annoyingly uniquitous case is that you need to distinguish various different number systems

- ▶ \mathbb{N} , $\mathbb{N}^+ = \mathbb{N} \{0\}$
- ▶ ℤ
- ► Q
- $\blacktriangleright \mathbb{R}$
- ▶ $\mathbb{R}^+ = \{x \mid x \in \mathbb{R} \land x \ge 0\}, \overline{\mathbb{R}} = \mathbb{R} \cup \{-\infty, +\infty\}$ ▶ \mathbb{C}

You may need multiple versions of theorems, explicit or implicit type casts, lots of complications even if the system partly hides it from the average user.

Types can clutter proofs

Consider a very elementary construction in algebra where we start from an arbitrary field F and construct an extension F' with a root of the irreducible polynomial p:

- Take the ring of polynomials in one variable *F*[x] (set of finite partial functions N → F)
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Thinking of F as a base type, we have jumped up a couple of levels in the type hierarcy just to adjoin one root.

If we want to construct the algebraic closure of a field we have to do this transfinitely \ldots

Type systems are complicated

This inference rule is from Coq (or more precisely Matita)

$$(\mathcal{K}-\mathrm{match}) \begin{array}{l} (\Sigma', \Phi', \mathcal{I}) \in \mathsf{Env} \quad \Sigma' = \emptyset \quad \Phi' = \emptyset \quad \mathsf{Env}, \Sigma, \Phi, \Gamma \vdash t : T \\ \mathsf{Env}, \Sigma, \Phi, \Gamma \vdash T \succ_{\mathsf{whol}} I_l^p \overrightarrow{ul} \overrightarrow{u'_r} \\ A_p[\overrightarrow{x_l/u_l}] = \Pi \overrightarrow{y_r} : \overrightarrow{Y_r}.s \quad K_p^j[\overrightarrow{x_l/u_l}] = \Pi \overrightarrow{x_{n_j}} : Q_{n_j}^j.I_l^p \overrightarrow{x_l} \overrightarrow{v_r} \quad j = 1 \dots m_p \\ \mathsf{Env}, \Sigma, \Phi, \Gamma \vdash U : V \quad \mathsf{Env}, \Sigma, \Phi, \Gamma \vdash V \succ_{\mathsf{whol}} \Pi \overrightarrow{z_r} : \overrightarrow{Y_r}.\Pi z_{r+1} : I_l^p \overrightarrow{u_l} \overrightarrow{z_r}.s' \\ (s, s') \in \mathsf{elim}(\mathsf{PTS}) \\ \mathsf{Env}, \Sigma, \Phi, \Gamma \vdash T_j \downarrow \Pi \overrightarrow{x_{n_j}} : Q_{n_j}^j.U \overrightarrow{v_r} (k_j^p \overrightarrow{ul} \overrightarrow{x_{n_j}}) \quad j = 1, \dots, m_p \\ \mathsf{Env}, \Sigma, \Phi, \Gamma \vdash T_j \downarrow \Pi x_{n_j}^j : Q_{n_j}^j.U \overrightarrow{v_r} (k_j^p \overrightarrow{ul} \overrightarrow{x_{n_j}}) \quad j = 1, \dots, m_p \\ \mathsf{Env}, \Sigma, \Phi, \Gamma \vdash \mathsf{match} t \mathsf{in} I_l^p \mathsf{return} U \\ [k_1^p (\overrightarrow{x_{n_1}^1} : P_{n_1}^1) \Rightarrow t_1 \mid \dots \mid k_{m_p}^p (\overrightarrow{x_{m_p}} : P_{m_p}^{\overrightarrow{m_p}}) \Rightarrow t_{m_p}] : U \overrightarrow{u_r} t \end{array}$$

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- ► Things you would express as type constraints in typed systems are usually expressed as set membership: x : ℝ becomes x ∈ ℝ etc.

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- ► Things you would express as type constraints in typed systems are usually expressed as set membership: x : ℝ becomes x ∈ ℝ etc.
- Constraints that quantify over 'large' collections like w : ordinal become applications of predicates ordinal(w), though we could support syntactic sugar like x ∈ On.

Set theory as a machine code

The philosophy is to use set theory act as a simple, well-understood foundation but leave the theorem proving to layers of code, which the foundations don't help but also don't hinder.

- Can do some kind of 'type checking' for catching errors, encouraging a disciplined style, and do some inference more efficiently.
- Wiedijk's paper "Mizar's soft type theory" shows how in principle Mizar's type system can be understood this way, even though in practice it's coded separately.

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- Wiedijk's paper "Mizar's soft type theory" shows how in principle Mizar's type system can be understood this way, even though in practice it's coded separately.
- Other convenient 'magic' like using symmetries, transferring results via isomorphisms, homotopy equivalence or elementary equivalence (Urban's Ultraviolence Axiom) is done by theorem proving, not the foundations.

This is a computer science view, analogous to starting with machine code as the foundation and building higher-level layers on top.

Avoiding fake theorems

- Set theory is sometimes criticized because you get too many identifications or spurious theorems from the constructions: 'zero is a subset of a line'
- We propose to use definitional extension principles that merely require a consistency proof (analogous to type definition rules in HOL) but don't necessarily tie
- You still get some 'fake theorems' if you consider everything as a set: ∅ ⊆ anything.
- Even those can be avoided by starting with a set theory allowing urelements (not everything has to be a set).

Numeric subtypes

The idea that the usual number systems are all overlaid with the obvious subset relations is ubiquitous in the mathematical literature.

- ► We don't necessarily propose to help out with other analogous conventions: 0 can also be the trivial group, 2 can be 1_R +_R 1_R in a ring, ...
- But the number system inclusions are so ingrained in informal mathematics, and the profusion of different number systems is so inconvenient, that it's worth the effort to make this literally true.
- ► Each time a new number system is constructed we show that we could make it a superset (Q ⊆ R etc.) even if it doesn't arise naturally that way.
- If all else fails, just take the union of the smaller structure and the new elements minus the isomorphic image of the smaller one.

Encoding undefinedness (1)

There are a number of common conventions around

'undefinedness' in mathematics, which arguably don't fit well with typcial formal treatments.

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$$\sum_{n=1}^{\infty} 1/n^2 = \pi^2/6$$

And this one holds over \mathbb{R} regardless of whether x and y are zero

$$(xy)^{-1} = x^{-1}y^{-1}$$

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There are a number of formal approaches, which require a lot of complexity or a lot of radical logical changes:

- Every type is lifted and includes an 'undefined' element (LCF)
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In set theory we can get much of this with one trivial convention:

- Every function $f : A \rightarrow B$ explicitly contains a domain A and codomain B.
- Function application is defined to map f(x) = B (the set B itself) if x ∉ A. So f(x) ∈ B ⇔ x ∈ A (since B ∉ B in ZF).
- This amounts to using the codomain itself as a kind of bottom element, rather like LCF
- No theorem proving obligations we didn't have before, and a simple encoding of 'undefined' terms

A common pattern in theorem proving is the following, often called (small-scale) reflection



The idea is to do most of the work in the 'syntactic' representation, because you can prove a more generic theorem in this context or (in Coq) because proof/evaluation is faster there.

What about reflection in set theory?

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ZFC offers a more interesting large-scale principle in the 'reflection theorem': if ϕ is any formula of first-order ZFC, then there exists a set V in which ϕ holds with all quantifiers relativized to V.

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ZFC offers a more interesting large-scale principle in the 'reflection theorem': if ϕ is any formula of first-order ZFC, then there exists a set V in which ϕ holds with all quantifiers relativized to V.

- May allow one to perform dynamic or large-scale reflection.
- Apossible approach to using higher-order notions, category theory etc. without the complication of universes.

Relevance to AITP

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The original aim of the writer was to take mathematical textbooks such as Landau on the number system, Hardy-Wright on number theory, Hardy on the calculus, Veblen-Young on projective geometry, the volumes by Bourbaki, as outlines and make the machine formalize all the proofs (fill in the gaps).

Wang "Toward Mechanical Mathematics", 1960.

Questions?